



Activities – Indoor



Using a well thought-through and creative group activity to energise, refresh or revive conference attendees; work colleagues at an important presentation; or even your team within an internal office setting - can do wonders to encourage participation and boost morale.

M&MR are industry-leading experts in the creation of stimulating, motivational activities which ensure guests are totally receptive to your vital messages. We will tailor the activity to your timetable and our suggestions last from five minutes to eight hours.

Below are details of just some of the highly successful indoor activities we can arrange for you.

For further details, simply contact M&MR on **01295 770933**



Indoor "Labyrinth"

Our most popular and versatile challenge, which takes its inspiration from TV's "Crystal Maze" or "Krypton Factor" but is for teams rather than individuals. The 'Labyrinth' is the collective name for a series of 30-minute physical and intellectual challenges, designed to assist team building with an emphasis on fun and problem solving rather than physical exertion - although each task will require a high degree of co-operation between team members. Even better, we can directly relate the set tasks to the types of skills used in the office environment, providing genuine "take home" value.



Pitstop Challenge

In our highly enjoyable F1-related challenge, teams are tasked with designing & building a working model racing car. All cars must be "self-propelled" and cannot be aided by pushing, pulling or similar means. The discussion, debate & frantic rushing to and from the 'Pit Shop' breaks the ice even before construction begins! With the cars ready - the deadline seems to always come as a surprise! - Cars are 'raced' one at a time on our 'grand prix circuit' with the one travelling furthest declared the victor!



Armada

Similar to the Pitstop Challenge (above), however, teams are now tasked with designing and building a working model ship. In addition to all the above options, teams can choose to put sails on their craft and purchase a "blast of wind" (varying strengths and durations) from our Chandler's shop...the results are often hilarious as entrants propel themselves either forwards, backwards or not at all!

Blind Tasting Challenge

If you have ever wondered how Masters of Wine identify grapes, countries and years in wine without seeing the label, then you and your guests will be enthralled at just how much you can detect in wine and how quickly the necessary skills can be developed. This is an interactive exploration of your senses combined with great fun & teamwork; as a bonus, guests will also learn to unlock the mysteries of picking good from bad, finding the bargains and avoiding corked and problem wines.



Pot Throwing

A professional potter will run a team session based around pot throwing. You will have the chance to design and craft jugs or bowls, using a traditional kick wheel. This is a totally absorbing activity which looks simple, but is in fact very amusing to both undertake and watch. You'll want to push your colleague out of the way and take over when you see how quickly it can go pear-shaped! Also on the task list: pinch potting ("Animal Crackers") coil potting and the amusing Team Teapot Challenge!



Giant Scalextric – The GS 500!

Most people know Scalextric the toy, but probably do not appreciate its potential as a participation event. Each team has to complete a host of challenges, both on and off the track in order to earn money to keep their car running. Everything is based around QUALITY, ENDURANCE AND SPEED. It is fast and frantic and a very entertaining team-oriented exercise.

Rolling Thunder – The RT500

As per Giant Scalextric (above) but instead of our 8-lane GS track, this is its somewhat bigger brother! Rolling Thunder is full contact motor racing, with six drivers at a time driving 18-inch stock cars. Speeding around a 22 metre banked oval super speedway with crash retaining barriers, provides non-stop action. You can crash and burn, grab reverse and still make the turn with full-sized steering wheels, and utilise forward & reverse gears for complete driver control.



"Just 90 Minutes"

A very popular "something for everyone" event mixing fun and light competition. Teams are required to make as much 'fun money' as possible by completing a wide selection of challenges. The team can do as many as they like, in any order, but everything is scored on a qualitative basis. With tasks loosely falling into 4 categories - "performance-related", "creative", "mental agility" & "physical" – and some requiring a few members or all of the team, whilst others require co-operation or competition with other teams, each guest gets to work with the maximum number of people in the room. As the time progresses, each team will naturally work faster and more frantically to get as much money as they can – and without stressing the point, the best teams will be those who are working most efficiently utilising planning, communication, resource management, decision-making, problem-solving, negotiation and time management.



Musicality

"Musicality" is based on the group becoming the most successful musical theatre production company by putting on and performing the best possible 'Showstopper' from scratch. The challenge includes learning the music, steps, acting & being tasked with making their own costumes and applying their own make-up to become the characters. A professional musical director will teach the music, a choreographer will teach the group the necessary dance routines, then once everything is in place, the group will be filmed as they perform the big hit for themselves!





"The S Factor"

It takes guts, steely determination and a whole lot of talent to make it in the world of pop music. With so much competition, it is a struggle for even the most skilled and highly trained performers to get just one foot on the ladder to fame and fortune. But this won't dampen the spirits of your amateur hopefuls who will take part in S Factor, for the chance to win fame, fortune and the adulation of their peers by becoming the most successful pop tribute act...

"Ding Dong" (What A Carol On!)

As Christmas events go, this is one which will be remembered by your team fondly! "Ding Dong" is based on the group becoming the most successful carol-singing troupe by putting on and performing the best possible 'carol concert' from scratch. Don't underestimate the challenge: becoming a professional choral singer is not as easy as mumbling "We Wish you A Merry Christmas". Good carols consist of harmony, texture and colour; the sets will need to be as impressive as a TV backdrop – in this instance, all of the guests' Christmases need to come at once!



The Pyramid / The Galleon

Creating a superb atmosphere of competition, teamwork and energy, teams need to bring all of the skills they would use on any work project together in a co-operative challenge with high visual impact.

The Pyramid: Teams are tasked with jointly creating the most impressive pyramid – at or over 3 metres in height - using only materials supplied. The kits can either be identical, or teams will have to "earn" materials based on their performance in other challenges throughout the day. The higher the team makes their pyramid, the wider it must be!

The Galleon: A variation on this to incorporate the 'journey' theme asks the whole team to build a giant galleon (sailing ship) together. It is entirely down to them as to how it would be kitted out, becoming a true expression and visualisation of the team's 'journey', achievements and aspirations. This always captures everyone's imagination, provides the important 'something for everyone' factor and also creates the "wow" factor as per the Pyramid...

Note: we can do any number of variations on this theme – popular alternatives have included a 'learning wall', and a 'family tree' – the options are very much open to your requirements



Stock Exchange 2007

Ever wondered how you would cope with the stress and pressure experienced by the dealers who trade everyday on the Stock Exchange in the City of London? Well, now is your chance to find out! Teams manage a portfolio of company shares, Gold and US Dollars. In competition with other dealers split second decisions need to be made to avoid potentially huge losses. The skill is deciding which shares to buy or sell and when to time those transactions to maximise your profit.



DigiCam Challenge

Forget the 'standard' treasure hunts – this is a bespoke event which utilises not only a unique challenge, but the group gets to see a fair bit of the venue or local area too! Each team is armed with a digital camera and a plan or map of the selected area. They are then given a maximum of 90 minutes to source and photograph up to ten items, each starting with a letter from the company name/product. Throwing another spanner in the works, they must also source – in the style of a scavenger hunt – one physical item of each letter too. The best displays win the day...





Chocolate Making Workshop

This is a workshop designed to make you think. Teams will receive a chocolate branding mission designed to test their creative skills and strengths. With a Dragon's Den style judging panel and fantastic prizes up for grabs, we guarantee a high level of creativity... and a little friendly competition.

Antiquity

The team of sleuths must identify a number of original Victorian artefacts – used in households and businesses just 150 years ago, many of these once-commonplace items will be the cause of much debate and discussion within a team as they try to work out what the items are, how much they are worth, when they date from and their primary use. Many of the antiques are bizarre, hilarious or simply fascinating. Educational and fun, encouraging interaction and instigating conversation topics between guests.

Gourmet Gauntlet

This highly interactive gourmet show blends gastronomic information with challenge, participation and a good slice of humour! Involving cheese, olives and chocolate, by the end you will have learned the skills required to spot the real delights in a line-up of convincing impostors from different countries... You'll look at these end-of-meal treats in a new light after experiencing the skills needed to create them!



Test The Nation

State-of-the-art graphics, a great set and a personality compère turn this famous television format into a fun "quiz" with instant results for all participants to sort the wheat from the chaff! This is an especially effective conference breakout challenge as it can, of course, be entirely personalised to cover the content of the conference – reinforcing messages in a fun way and identifying those who have not been listening!



Drum Pulse

Imagine your delegates entering the room to find an array of world drums & percussion awaiting them... Within minutes, our facilitators will have your group exhilarated, playing cohesively together and reacting & communicating as a unit. We will send you on a vibrant sound adventure that will build in pace and intensity until the explosive finale.

Note: we have several variations on this theme including "Junk Funk" – an urban "Stomp"-style rhythm – and "The Haka" where the whole group learn the movement and words of the famous All Blacks war chant...



'Lights Camera Action!'

Ever dreamed of seeing yourself on the big screen or longed to be behind the camera directing the action? Here's your chance to find out by entering into the world of (Big) budget film making, in this fun orientated team building event. "Lights Camera Action" is played in teams, each producing a short film or advert for the company. Ideal pre-event work for this could be for the group to investigate for example, the "History of Your Company" and this in turn form the basis of the teams' films. It will, of course, be highly entertaining to see this subject played out as a Spaghetti Western or Romantic Comedy!...





Our Spy Is Missing

An exercise that stretches the team's cerebral dynamics. 007's gone missing in Europe, your mission is to locate him and provide him with the essential kit Q forgot to pack. This is a big, colourful interactive exercise which not only gets everyone up from their seats but also provides humour and interaction on a large scale. It will be down to the team to physically locate the clues, place them in order, then finally log each leg and assess how they have done compared with the other teams. The final "denouement" to the day – solving the 007 mystery of where Bond has ended up – will be revealed along with a winning team of agents!

Ice Carving

Your chance to both learn a new skill and create something rather impressive! The activity will commence with a professional demonstration of ice carving by our sculptor, demonstrating carving techniques on a horse's head to reveal how it should be done. Thereafter, the participants will have the opportunity to try their hands at carving to create a masterpiece horse's head of their own!



Magician's Apprentice

How often have you watched a magician performing "sleight of hand" and thought "I wonder how they do that?". The answers will come thick and fast as each group is taught a variety of close-up magic tricks by a member of the Magic Circle... a great skill to either impress the judges (the best magic show at the end earns the points...) or your friends and family.



Battle Tanks!

Each team is provided with a 1:16 scale remote control tank and a series of "optional extras" which within 10 minutes they must attach as they see fit. Each tank is also "armed" with three balloons of a particular colour. When the whistle sounds, tanks will then enter the arena with the simple aim of "disarming" all other opponents by bursting the balloons attached to their turrets – it is a game of "last man standing wins!". The tank driver must change each time the whistle blows making this a fantastic & very amusing team exercise, and ideal for highly competitive groups.



It's The Business

An interactive business game guaranteed to test the business drive and competitive spirit of your delegates, 'It's The Business' puts participants in the role of service station owners operating in a competitive market place. Service stations make an ideal business module as they encompass all aspects of practical marketing and business management.

Chairman's Castle

A very entertaining and educational training exercise in project planning, negotiation, pitching, presentation skills, teamwork and 'thinking outside the box'. The Chairman of Trans-International Telecom has unfortunately passed away. Just before he died he made a major purchase of a stately pile, a semi-ruined castle, just outside Leicester. This fully-facilitated programme involves teams discussing possible uses for the land, developing a business plan which will be pitched to potential investors, and finally demonstrating how their plans will be 'actualised' with each team voting for others in a 'secret ballot', based on the feasibility and commercial strength, power of argument/presentation/pitch, best PR and marketing and most impressive teamwork.

